

# Mathematics of Cryptography

## A Guided Tour

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Galois Tech Talk  
Tuesday 28 July 2009

# Talk Plan

- 1 Group Introduction
- 2 Inside RSA
- 3 Case Study
- 4 Elliptic Curves

# The Tour Starts Here

- This talk will give a guided tour of the mathematics underlying cryptography.
- We'll take apart a related set of **public key** cryptographic algorithms, to see how they work.
- **Disclaimer:** The algorithms are presented in their simplest form—actual systems would implement much more efficient versions.

# Diffie-Hellman Key Exchange

The **Diffie-Hellman key exchange** protocol allows two people to use a **public channel** to set up a **shared secret key**:

- 1 Alice and Bob publically agree on a large prime  $p$  and an integer  $x$ .
- 2 Alice randomly picks an integer  $a$ , and sends Bob  $x^a \bmod p$ .
- 3 Bob randomly picks an integer  $b$ , and sends Alice  $x^b \bmod p$ .
- 4 Alice and Bob both compute  $x^{ab} \bmod p$  and use this as a shared secret key.
  - Alice computes  $((x^b \bmod p)^a \bmod p) = (x^{ab} \bmod p)$ .
  - Bob computes  $((x^a \bmod p)^b \bmod p) = (x^{ab} \bmod p)$ .

# Modular Multiplication Groups

- Multiplication modulo a prime  $p$  forms a **group**:
  - There's an **identity** 1 such that  $x * 1 = x$ .
  - Each element  $x$  has an **inverse**  $x^{-1}$  such that  $x * x^{-1} = 1$ .
  - The **operation**  $*$  is associative:  $x * (y * z) = (x * y) * z$ .
- The **order**  $|x|$  of  $x$  is the smallest  $n$  such that  $x^n = 1$ .
- **Example:** Multiplication modulo 7:

	Operation						Inverse		Order	
*	1	2	3	4	5	6		$\cdot^{-1}$		$ \cdot $
1	1	2	3	4	5	6	1	1	1	1
2	2	4	6	1	3	5	2	4	2	3
3	3	6	2	5	1	4	3	5	3	6
4	4	1	5	2	6	3	4	2	4	3
5	5	3	1	6	4	2	5	3	5	6
6	6	5	4	3	2	1	6	6	6	2

# Group Examples

- **Number groups**
  - Addition of integers  $\{\dots, -2, -1, 0, 1, 2, \dots\}$ .
  - Multiplication of non-zero real numbers.
- **Permutation groups** (group operation is composition)
  - Substitution ciphers.
  - Card shuffles ( $|G| = 52!$ ,  $|\text{riffle}| = 7$ ).
  - Symmetry groups of regular polygons.
  - Rubik's cube.
- **Product groups**  $G \times H$ 
  - $(x_1, y_1) *_{G \times H} (x_2, y_2) = (x_1 *_G x_2, y_1 *_H y_2)$
  - $1_{G \times H} = (1_G, 1_H)$ .
  - $(x, y)^{-1} = (x^{-1}, y^{-1})$ .

# Group Exponentiation

- Given a group  $G$ , we can efficiently compute exponentiation  $x^n$  using **repeated squaring**:
  - 1 If  $n = 0$  then return the group identity,
  - 2 else if  $n$  is even then return  $(x * x)^{n/2}$ ,
  - 3 else return  $x * (x^{n-1})$ .
- Computing  $x^n$  using repeated squaring requires  $O(\log n)$  group operations.

# The Discrete Logarithm Problem

- Given a group  $G$ , the **Discrete Logarithm Problem** tests the difficulty of inverting exponentiation:
  - Given  $g, h \in G$ , find a  $k$  such that  $g^k = h$ .
- The difficulty of this problem depends on the group  $G$ .
  - For addition modulo  $p$ , the problem can be solved in  $O(\log |G|)$  time.
  - For an ideal black-box group  $G$ , solving the discrete logarithm problem requires  $O(\sqrt{|G|})$  group operations.
- For multiplication modulo  $p$ , the problem is hard.
  - **But:** The best known algorithm can solve it faster than black-box.
  - **And:** Odlyzko (1991) broke the secure identification option of the Sun Network File System which used a prime of 192 bits.



# Group Encryption: ElGamal

The **ElGamal encryption algorithm** can use **any instance**  $g^k = h$  of the Discrete Logarithm Problem.

- 1 Alice obtains a copy of Bob's public key  $(g, h)$ .
- 2 Alice generates a randomly chosen natural number  $i \in \{1, \dots, |G| - 1\}$  and computes  $a = g^i$  and  $b = h^i m$ .
- 3 Alice sends the encrypted message  $(a, b)$  to Bob.
- 4 Bob receives the encrypted message  $(a, b)$ . To recover the message  $m$  he uses his private key  $k$  to compute

$$a^{-k} b = (g^i)^{-k} h^i m = g^{-ik} (g^k)^i m = g^{ki-ik} m = m .$$

# Subgroups

- A group  $H$  is a **subgroup** of a group  $G$  if  $H \subseteq G$  and  $H$  has the same operation, inverse and identity.
  - **Example:** Integer addition is a subgroup of real addition.
  - **Example:** Substitution ciphers mapping  $A \mapsto A$  are a subgroup of all substitution ciphers.
  - **Non-example:** Substitution ciphers mapping  $A \mapsto B$  are not a subgroup of anything (no identity, not a group).
- A group  $G$  has two trivial subgroups:
  - the whole group  $G$ ; and
  - the subgroup consisting of just the identity.

# Lagrange's Theorem

- **Theorem:** If  $H$  is a subgroup of a finite group  $G$ , then  $|H|$  divides  $|G|$ .
  - **Proof:** Define the equivalence relation  $g_1 \sim g_2$  iff there exists  $h \in H$  such that  $h * g_1 = g_2$ .
- **Corollary:** For each element  $g \in G$ ,  $|g|$  divides  $|G|$ .
  - **Proof:** Each group element  $g \in G$  generates a subgroup  $\{g^n \mid 0 \leq n < |g|\}$ .
- **Corollary:** For each element  $g \in G$ ,  $g^{|G|}$  is the identity.
  - **Proof:**  $g^{|G|} = g^{|g|k} = (g^{|g|})^k = 1^k = 1$ .

# RSA Encryption

- 1 Bob chooses two large primes  $p, q$  and computes  $n = pq$ .
- 2 Bob chooses an integer  $e$  and computes  $d$  such that

$$ed \bmod (p - 1)(q - 1) = 1 .$$

- 3 Bob publishes  $(n, e)$  as his public key.
- 4 Alice takes her message  $m$  and computes  $c = m^e \bmod n$ .
- 5 Alice sends  $c$  to Bob.
- 6 Bob receives  $c$  and computes

$$c^d \bmod n = (m^e \bmod n)^d \bmod n = m^{ed} \bmod n = m .$$

# “The Magic Words are Squeamish Ossifrage”

- **Chinese Remainder Theorem:** Multiplication modulo  $n$  is the **product group** of multiplication modulo  $p$  and multiplication modulo  $q$ .
- The group of multiplication modulo a prime  $p$  consists of elements  $\{1, \dots, p - 1\}$ , and thus has size  $p - 1$ .
- The group  $G$  of multiplication modulo  $n$  therefore has size  $(p - 1)(q - 1)$ , and so

$$\begin{aligned}m^{ed} \bmod n &= m^{k(p-1)(q-1)+1} \bmod n \\ &= m^{k|G|+1} \bmod n \\ &= (m^{|G|} \bmod n)^k m \bmod n \\ &= 1^k m \bmod n \\ &= m \quad \square\end{aligned}$$

# Blum Integers

- **Fact:** Given a prime  $p$  such that  $p \bmod 4 = 3$ , exactly one of  $x$  and  $-x$  has square roots. If  $x$  has square roots, they can be computed by  $\pm(x^{(p+1)/4} \bmod p)$ .
- A number  $n$  is a **Blum integer** if  $n = pq$  with  $p, q$  primes equal to 3 modulo 4.
- **Theorem:** If  $n$  is a Blum integer and  $x$  is a square mod  $n$ , then  $x$  has four square roots and exactly one of these is itself a square mod  $n$ . Call this unique square root the **principal square root**.
- **Theorem:** Computing square roots modulo  $n$  is RP-equivalent to factoring  $n$ .

# Bit Commitment

This protocol allows Alice and Bob to fairly flip a coin over a network.

- 1 Alice randomly picks a large Blum integer  $n = pq$  and an integer  $x$ .
- 2 Alice computes  $y = x^2 \bmod n$ , and  $z = y^2 \bmod n$ .
- 3 Alice sends Bob  $(n, z)$ .
- 4 Bob has to guess whether  $y$  lies in the range  $H = (0, \frac{1}{2}n)$  or the range  $T = (\frac{1}{2}n, n)$ .
- 5 Bob randomly picks  $H$  or  $T$  and sends his guess to Alice.
- 6 Alice sends Bob  $(p, q, x)$ .

# Zero-Knowledge Proof

- Let Alice have a secret: a Hamilton cycle  $H$  in a large graph  $G$ .
- The bit commitment protocol can be built upon to allow Alice to prove she knows the secret to Bob, but without revealing it:
  - 1 Alice randomly permutes all the vertex labels on  $G$  to create a new graph  $G'$ .
  - 2 She then makes two commitments: the vertex pairing she used  $f : G \rightarrow G'$ ; and the new Hamilton cycle  $H' = f(H)$ .
  - 3 She sends  $G'$  and these commitments to Bob.
  - 4 Bob randomly chooses either  $H'$  or  $f$ , and sends his choice to Alice.
  - 5 Alice sends Bob the information he needs to reveal his choice.



# Elliptic Curve Cryptography

- First proposed in 1985 by Koblitz and Miller.
- Part of the 2005 NSA Suite B set of cryptographic algorithms.
- Certicom the most prominent vendor, but there are many implementations.
- Advantages over standard public key cryptography:
  - Known theoretical attacks much less effective,
  - so requires much shorter keys for the same security,
  - leading to **reduced bandwidth** and **greater efficiency**.
- However, there are also disadvantages:
  - The algorithms are **more complex**, so it's harder to implement them correctly.
  - **Patent uncertainty** surrounding many implementation techniques.

# Elliptic Curves

- An elliptic curve is the set of points  $(x, y)$  satisfying an equation of the form

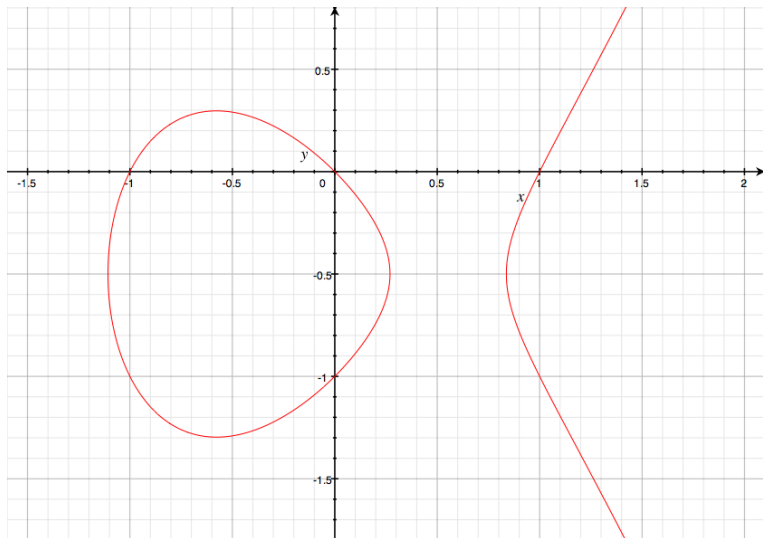
$$y^2 + a_1xy + a_3y = x^3 + a_2x^2 + a_4x + a_6 .$$

- Despite the name, they don't look like ellipses!
- Elliptic curves are used in number theory: Wiles proved Fermat's Last Theorem by showing that the elliptic curve

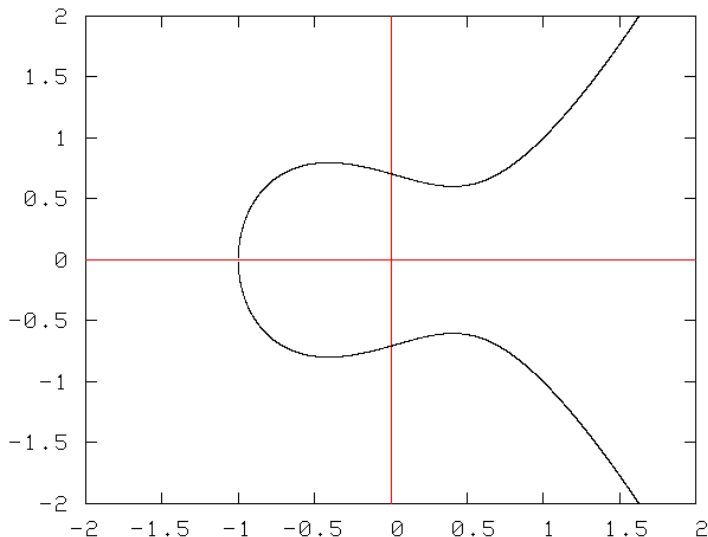
$$y^2 = x(x - a^n)(x + b^n)$$

generated by a counter-example  $a^n + b^n = c^n$  cannot exist.

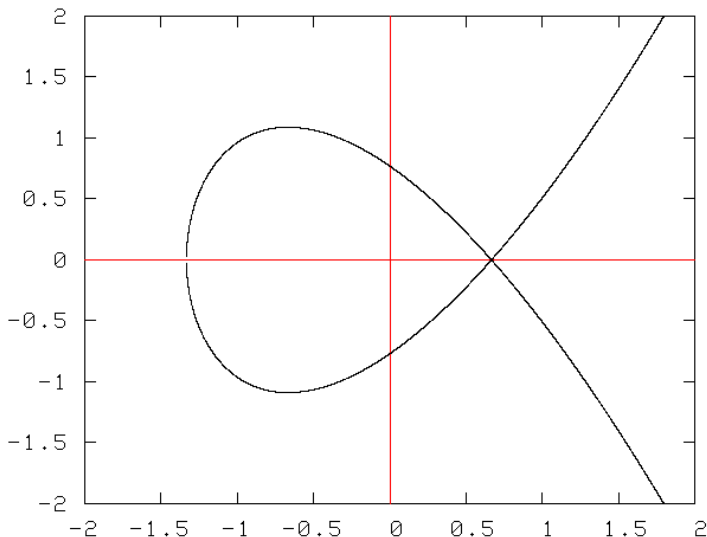
# Example Elliptic Curve $y^2 + y = x^3 - x$



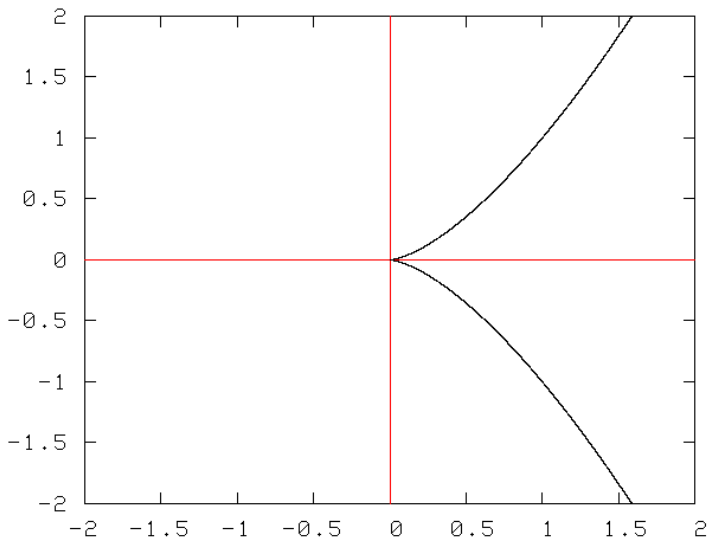
# Example Elliptic Curve $y^2 = x^3 - \frac{1}{2}x + \frac{1}{2}$



# Example Elliptic Curve $y^2 = x^3 - \frac{4}{3}x + \frac{16}{27}$



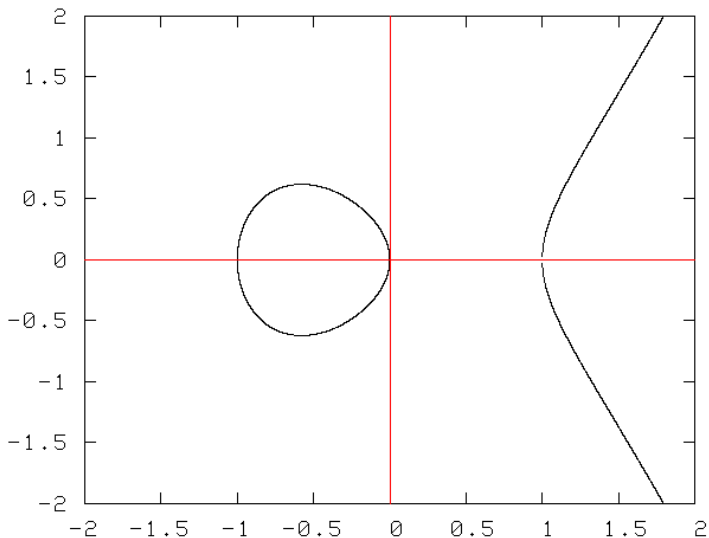
# Example Elliptic Curve $y^2 = x^3$



# Elliptic Curve Group

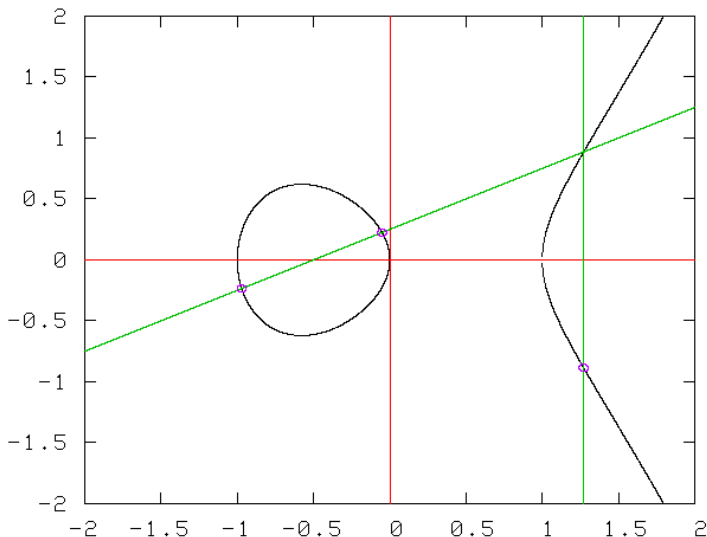
- **Fact:** The points  $(x, y)$  satisfying the elliptic curve equation form a group.
- It's possible to 'add' two points on an elliptic curve to get a third point on the curve.
- The identity is a special zero point  $\mathcal{O}$  *infinitely far up the y-axis*.

# Example Elliptic Curve $y^2 = x^3 - x$

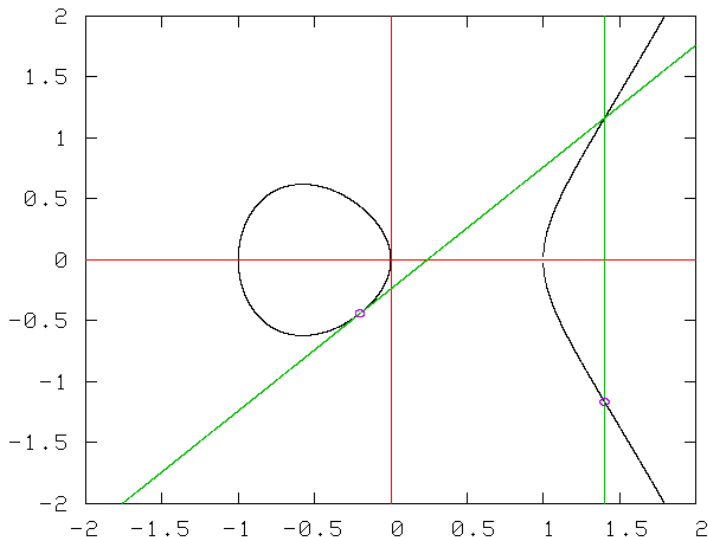




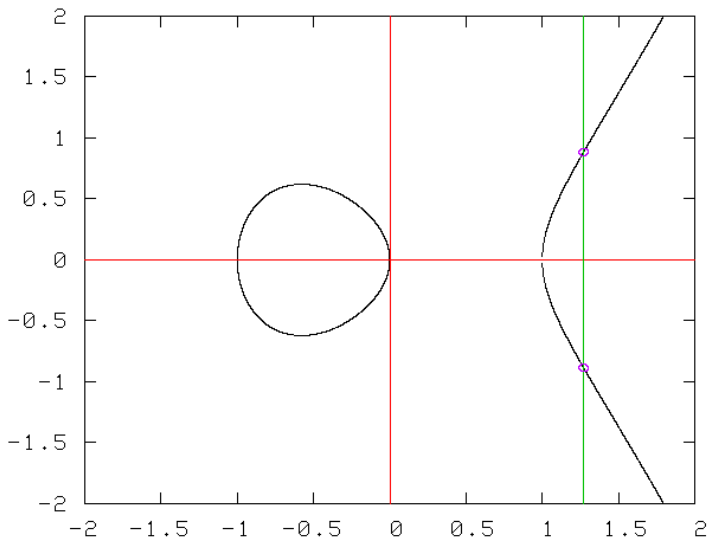
# Example Elliptic Curve $y^2 = x^3 - x$ : Addition



# Example Elliptic Curve $y^2 = x^3 - x$ : Doubling



# Example Elliptic Curve $y^2 = x^3 - x$ : Negation



# Elliptic Curve Cryptography

- The graphs showed elliptic curves points  $(x, y)$  where  $x$  and  $y$  were real numbers.
- But the elliptic curve operations can be defined for any underlying field.
- Instead of the geometric definition, use algebra:

$$-(x, y) = (x, -y - a_1x - a_3) .$$

- Elliptic curve cryptography uses **finite fields**  $\text{GF}(p^n)$ .
  - $\text{GF}(p)$  is the field  $\{0, \dots, p-1\}$  where all arithmetic is performed modulo the prime  $p$ .
  - $\text{GF}(2^n)$  is the field of polynomials where all the coefficients are either 0 or 1.